Banta Kandji Sylla

CREATIVE TECHNOLOGIST | UX/UI DESIGNER | SOFTWARE ENGINEER **ENTRY-LEVEL | INTERNSHIP SEEKING**

CONTACT



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SKILLS

UX/UI + Interactive Design

Figma, Adobe XD, Adobe Photoshop, Adobe Illustrator, Prototyping, and Wireframing

Programming + Web Development

Python, C#, C++, Java, HTML, CSS, JavaScript

IT+Cybersecurity

Networking, Cloud Computing, Secure UX, Web Security best practices

Digital Fabrication

Fusion 360, Blender, Cura, Simplify 3D

Multimedia + Branding

Motion Graphics, Video Editing, Digital Advertising, Graphic Design

PROFILE

Creative and technically driven recent graduate seeking internships and entry-level roles that combine user experience, visual storytelling, and interactive design. With a background in computer science and a passion for building engaging digital experiences, I thrive at the intersection of design and development. I'm drawn to projects that challenge me to think critically, explore emerging technologies, and create solutions that are both functional and meaningful. I bring a strong work ethic, adaptability, and a curiosity that drives me to keep learning and contributing from day one.

EDUCATION:OTTAWA UNIVERSITY

2021-Present | **Grad May 2025**

Bachelor of Science in Computer Science

- Outstanding Student in Computer Science Award
- Near completion of Cybersecurity Specialization
- Completion of IT Specialization
- Dean's Honor Roll multiple semesters

Relevant Coursework:

IT Systems and Infrastructure:

- Information Technology Project Management
- Cloud Computing Architecture
- Routing and Switching
- Microprocessors and Embedded Systems

UX/UI and Web Development:

- Systems Analysis and Design
- Introductory, Intermediate, and Advanced Programming
- Introductory, Intermediate, and Advanced Database Systems

Cybersecurity and Web Security:

- Cybersecurity and Data Protection
- Ethical Hacking and Intrusion Detection

PROJECTS

Capstone Project | UX/UI Design and Development

- Designing a web-based platform, leading UX/UI research, prototyping, and front-end development. Managing project planning and execution
- Conducting user research to improve accessibility and usability
- Building interactive, userfriendly interfaces with responsive design principles

IT Project Management | UX/UI Programming (2024)

- Collaborated on a UX/UI solution, integrating user research and interactive prototyping
- Developed high-fidelity wireframes and conducted usability testing to improve user interactions
- Assisted in front-end development using HTML, CSS, and JavaScript

Spec Topics Project: Soldering, Programming, 3D printing (2023)

- Designed and assembled an interactive hardware project integrating circuit design and software programming.
- Programmed embedded systems to create functional prototypes
- Utilized 3D printing and soldering techniques to complete hardware integration

EXPERIENCES

Ottawa University | Collegiate Basketball Player; 2021-25

- **Developed strong teamwork and leadership skills** through collaboration with coaches and teammates
- Balanced athletics and academics, demonstrating time management and discipline.
- Analyzed game strategy and performance, enhancing problem-solving and adaptability.
- Competed at a high level, requiring commitment, resilience, and perseverance.

City Market | Multiple Roles (ClickList Shopper, Deli, Cashier, Stocker, Meat Dept.); 2020–25

- Interacted with customers and resolved issues in a fast-paced retail environment.
- Developed strong organizational and multitasking skills through inventory and order fulfillment.

CU Boulder | Mountain Peer Advisor + Teacher's Aid ; June 2024

- Mentored a group of first-generation college students, assisting them with coursework and academic planning.
- Guided students through their classes, homework, and activities, ensuring engagement and success.
- Led group discussions and mentorship sessions to foster confidence and academic readiness.
- Provided one-on-one support, answering questions and helping students navigate the college experience.
- Served as a teacher's aid for a leadership class, supporting course facilitation and student engagement.

Target | Stocker, Cashier, Online Order Fulfillment; 2019

- Unloaded shipments, stocked shelves, and fulfilled online orders. Provided customer service as a cashier, improving communication and customer service skills.
- Developed time management and efficiency in a high-demand environment.

Skyline Cinema 8 | Customer Service and Operations ; 2016–18

- Managed ticket sales, concessions, and customer interactions.
- Developed multitasking and time management in a fast-paced setting.